

Radha Laxmi Nath

UX RESEARCHER AND DESIGNER

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WORK EXPERIENCE

UX Design & Project Lead | Jan '18 to Aug '18 numo and Allegheny Conference

Owned lo-fi to hi-fi prototype design, development, and testing.
Designed final user interface and coded out the front-end.
Facilitated user testing sessions and assisted in research synthesis.
Created timelines, planned sprints, and ran team meetings.

UX Strategist | Mar '16 to May '17 Purple, Rock, Scissors

Participated in the discovery, planning, and research phases.
Clarified project reqs and defined research and strategy tasks.
Conducted interviews, user testing, surveys, and heuristic analysis.
Developed sitemaps, user flows, wireframes, and user stories.

QA Analyst & Strategist | Dec '14 to Mar '16 Purple, Rock, Scissors

Identified potential risks and assumptions from project start.
Authored user stories for development and testing.
Groomed and prioritized tasks in product backlogs.
Managed client communication and bug reports for UATs.

Production Coordinator | Oct '14 to Dec '14 Purple, Rock, Scissors

Created agendas and coordinated client / internal team meetings.
Documented recap notes and distributed action items.
Organized project tasks in Basecamp and CodeBase.

SELECTED PROJECTS

Design Researcher | May '18 to July '18 Headspace

Explored the effects of auditory stimulus during mindfulness meditation sessions on novice to experienced meditators through a 2-day diary study.

Game Designer & Researcher | Aug '17 to Dec '17 Couple Cards: A Persuasive Boardgame

Designed and developed a boardgame that promotes intimacy and closeness between partners by using embodied cognition and priming.

EDUCATION

Carnegie Mellon | Aug '18 Master of Human Computer Interaction

University of Florida | Dec '12 BS, Microbiology and Cell Science

SKILLS

Research

contextual inquiry, surveys, interviews
user testing, think alouds, speed dating,
literature reviews, diary studies

Design and Strategy

personas, scenarios, storyboarding, user
flows, information architecture,
sitemaps, wireframes, lo / mid / hi
fidelity prototyping, user interface
design, micro-interactions, animation

Project Management

team / client communication, running
meetings, agendas, organization,
prioritization, process definition

Programming

HTML, CSS, JavaScript

Tools

Sketch, Adobe CC, Invision, Principle,
Framer, Airtable, Wordpress, Drupal,
JIRA, Confluence, Basecamp, Trello

INTERESTS

Psychology Books and Talks
Coffeeshops and Boardgames
Leisure Skydiving and Hiking
Yoga, Meditation, and Fitness